



# Call For Artists-In-Residence

Deadline: Nov. 30, 2023



Type: Open Call

Fees: No

Artistic fields:

- Applied Arts
- Architecture
- Design
- Digital
- Drawing
- Education
- Film
- Installation
- Interdisciplinary
- Painting
- Photography
- Printmaking
- Public Art
- Research
- Sculpture
- Sound Art
- Textiles
- Video
- Visual Arts

## Overview

### About the project

In 2024, three small islands in the Mediterranean Sea, Ustica in Italy, Alonissos in Greece and Gozo in Malta, will host a 7 days residency program, where artists will be inspired by the beautiful natural environments, the ancient maritime traditions and the direct relationships with local communities to create their born-digital and physical artworks. Artists will be encouraged to design artworks to be integrated into the marine, natural and architectural landscapes of the islands, thus creating an open-air and underwater museum making the three islands a guiding light for Ocean Conservation.

### Goal of the call

ART4SEA designs and activates a Cooperation model for the cultural and creative sector. The model will be based on a combination of in-presence and remote co-production, training, and tutoring activities, together with ICT and digitization technologies development. This co-creation approach will be activated in the framework of the Artists-in-Residence Programme on three small Mediterranean islands (Ustica, Alonissos and Gozo) aimed at creating artworks and interactive immersive experiences for spreading ocean literacy and inspire a more environmentally friendly behaviour.

The Residency Programme fosters a cooperation process between artists and communities to raise awareness of these topics thanks to co-creation and cross fertilisation activities on site and online. Artworks (both digital and physical ones) will become the tangible results of the two-year Residency Programme that includes for each island:

- 4 Digital artists
- 3 Street/Urban/Guerrilla/Ecological/Graffiti/Land artists
- 1 Artist producing underwater artworks/sculptures

Overall, 8 Artists for each island and 24 artists in total willing to:

- Be engaged in co-creating projects to spread people's awareness of marine preservation;
- Improve their skills using digital technologies and digital media in the creative process;
- Be trained on innovative and sustainable methods applied to creative processes.

### What kind of art we are looking for

A1. Physical Art, which may include:

- Street art, Urban art, Graffiti art, Guerrilla art
- Land art
- Ecological art
- Site-specific art
- Sculpture and Environmental sculpture

A2. Physical Underwater Art:

- Underwater sculpture

B. Digital art, which may include:

- 3D art and Virtual/Video Rendering
- Digital imaging or video, Pixel Art, Vectorial art, Fractal art
- Artificial intelligence Art
- Net art
- Metaverse art (digital art exhibited in the metaverse)

## Eligibility

Location: No

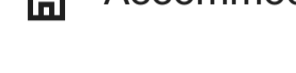
Other:

Select individual artists will have to meet the following requirements:

- Experience in one or more artistic categories identified previously.
- At least 18 years of age.
- Based in a European country.
- Good English knowledge (written and spoken).
- Preferably basic knowledge of the island local language (Italian or Greek).

ART4SEA encourages the participation of artists with disabilities.

## Rewards



Reward description:

Costs covered by the Project are strictly linked to the category of artists:

- Physical artists will take part in on-site activities both in 2024 and 2025.
- Digital artists will take part in on-site activities only in 2024. In conclusion, ART4SEA will cover the following costs:

- Travel: round trip, board and lodging costs from European cities, detailed as follows:
- Year 2024: costs will be covered for both categories of artists (A and B).
- Year 2025: costs will be covered only for the participation of category A artists, because the activities foreseen for category B artists will be developed remotely.
- Board and lodging:
- Year 2024: costs will be covered for both categories of artists (A and B) for 7 days.
- Year 2025: costs will be covered only for the participation of category A artists for 5 days.
- Costs for the realization of artworks:

The total cost of physical artworks is fixed. Artists could be asked to modify the list of materials/drafts in order to respect the set amount. This will cover costs related only to the realization of physical artworks (category A), up to a maximum of:

- € 500 (all taxes included) total cost for one street/land/urban artwork (e.g., environmentally friendly materials, paints, brushes, and similar equipment for realization, etc.).
- € 2,000 (all taxes included) total cost for materials and ballast of one underwater sculpture (e.g. environmentally friendly sculpture).

The costs for realization services (e.g. small scaffolding, lift platform, equipment for the underwater installation and placement) and shipping (in case of underwater artwork) are also included.

Prizes and timeline of payments

Selected artists will receive the following prizes:

- A: Street/land/urban artist: € 2.500 (all taxes included).
- A: Artist for the creation of the underwater sculpture: €3.500 (all taxes included).
- B: Digital Artist: € 2.000 (all taxes included)

Artists will receive the contribution of the prize by bank transfer and according to the following timeline:

- 20% of the prize upon signature of the contract.
- 30% of the prize when the final draft of the artistic project has been approved by competent authorities (approx. April 2025).
- 50% upon completion of the artwork and in any case before the final event of the project, scheduled in October 2025.

Collaboration between ART4SEA project and the Artists

ART4SEA team will activate:

- Administrative assistance to support local municipalities and public offices involved in the approval of the project design, according to its potential environmental impacts. Project design will be shared with the local community for its involvement and active participation.
- Promotion and dissemination of artistic creations in the Euro-Mediterranean context.
- 2024 - Year 1:
  - Training activities, artistic mentoring, and technical support.
  - Organization of accommodations and facilities for 7 days, during which the selected artists will be involved in contamination activities as inspiration for the design of the artworks.
- 2025 - Year 2:
  - Organization of the exhibition. Artists will be actively involved in the set-up of the local exhibition during the artistic production.
  - Organization and promotion of the digital exhibition in the metaverse with creation of digital twins of artworks.
- (Only for Category A. Physical art) Organization of accommodations and facilities for 5 days. Artists are required to create their physical artworks and participate in the installation of underwater artworks.

**CALL FOR ARTISTS-IN-RESIDENCE**

## Related Opportunities

**De Ateliers Two-Year Fellowship 2024-2026**

OPEN CALL

Rewards:

Fees: **Yes**

Deadline: **in 7 days**

De Ateliers

**2024-2025 Exhibition Season Submissions**

OPEN CALL

Rewards:

Fees: **FREE**

Deadline: **Apr. 30, 2024**

Dittmar Memorial Gallery

**Funding For Germany-Based Artists Exhibiting Internationally**

OPEN CALL

Rewards:

Fees: **FREE**

Deadline: **Aug. 15, 2024**

Institut für Auslandsbeziehungen

**Get Lit! Language, Image, Text**

RESIDENCY | Banff, Canada

Rewards:

Fees: **Yes**

Deadline: **Feb. 21, 2024**

Banff Centre for Arts and Creativity

**2026 McKinney International Art And Design Residency**

RESIDENCY | Bloomington, United States

Rewards:

Fees: **FREE**

Deadline: **Feb. 16, 2024**

Eskenazi School of Art, Architecture + Design

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